

U.S. FIGURE SKATING SPINS CHALLENGE



General event parameters:

1. All events may be skated on half or full ice, depending on the competition announcement.
2. Spins may be skated in any order. Spins may not be repeated. Only the listed elements will be judged - connecting steps may be performed but will not be considered.
3. Layback spins are not permitted in Level 1 or Level 2.
4. If using IJS, please see page 2 for spin calling clarifications.
5. Applicable deductions:
 - a. Time Violations
 1. IJS - for up to every 5 seconds in excess = -0.25
 2. 6.0 - for up to every 10 seconds in excess = 0.1
 - b. Fall Deductions:
 1. IJS - for each fall = -0.25
 2. 6.0 - for each fall = -0.1

LEVEL	SPIN 1	SPIN 2	SPIN 3
Level 1 1:30 max.	Forward Upright Spin Min. 3 revs	Backward Upright Spin Min. 3 revs	Forward Upright Spin to Backward Upright Spin Min. 3 revs each foot
Level 2 1:30 max.	Upright Spin Forward or Backward Min. 3 revs	Sit Spin Forward Min. 3 revs	Camel Spin Forward Min. 3 revs
Level 3 1:30 max.	Combination Spin Without Change of Foot Forward or Backward Min. 6 revs	Sit Spin Forward or Backward Min. 4 revs	Camel Spin Forward or Backward Min. 4 revs
Level 4 1:30 max.	Combination Spin With Change of Foot Min. 6 revs. each foot	Spin in One Position With a Flying Entry Camel, Sit, Upright or Layback Min. 5 revs	Spin in One Position Forward or Backward Camel, Sit, Upright or Layback Must be different position than flying spin Min. 5 revs
Level 5 1:30 max.	Combination Spin Without a Change of Foot Min. 6 revs	Combination Spin With a Change of Foot Min. 6 revs	Combination Spin With a Flying Entry Optional Change of Foot Min. 6 revs
Level 6 2:00 max.	Flying Spin of choice Camel, Sit or Upright May not change position or feet Min. 6 revs	One-Position Spin With or without a change of foot Camel, Sit, Upright or Layback Must be different position than flying spin Min. 6 revs	Combination Spin With or without change of foot Min. 6 revs

Spin Calling Clarifications

Spins are called in a program-like fashion; therefore, spin variations may not be repeated. Except as noted below, all spins will be assessed per ISU Communications 2623 (Levels of Difficulty) and 2656 *SOV), and ISU spin criteria and any associated "V" will be applied.

For competition events Levels 1-4:

Spin in one position: If a basic position is not achieved for two continuous revolutions, but there is a recognizable position attempted (CSp, SSp, LSp, USp, CCSp, CSSp, CLSp, CUSp), the spin will receive a Level Base.

- **Level Feature:** Five continuous revolutions (no change in position, edge, variation; no loss of basic position) in camel, sit, layback or Biellmann; compulsory for higher than Level Base. (Note: Unlike ISU criteria, this feature does not require the basic sit position to be in a difficult variation.) This feature may be awarded once per spin, if executed in different basic positions and/or in different difficult variations.

Combination Spin (CoSp & CCoSp): If there are not two basic positions achieved for two continuous revolutions, the spin will receive **No Value**.

- **Level Feature:** All three basic positions performed anywhere within the combination spin, with each position held for at least two continuous revolutions; compulsory for Level 1.

For competition events Levels 5-6:

Eight revolutions (ISU Communication 2623, spin feature #10) will be awarded one per spin, if executed in different basic positions and/or in different difficult variations.