

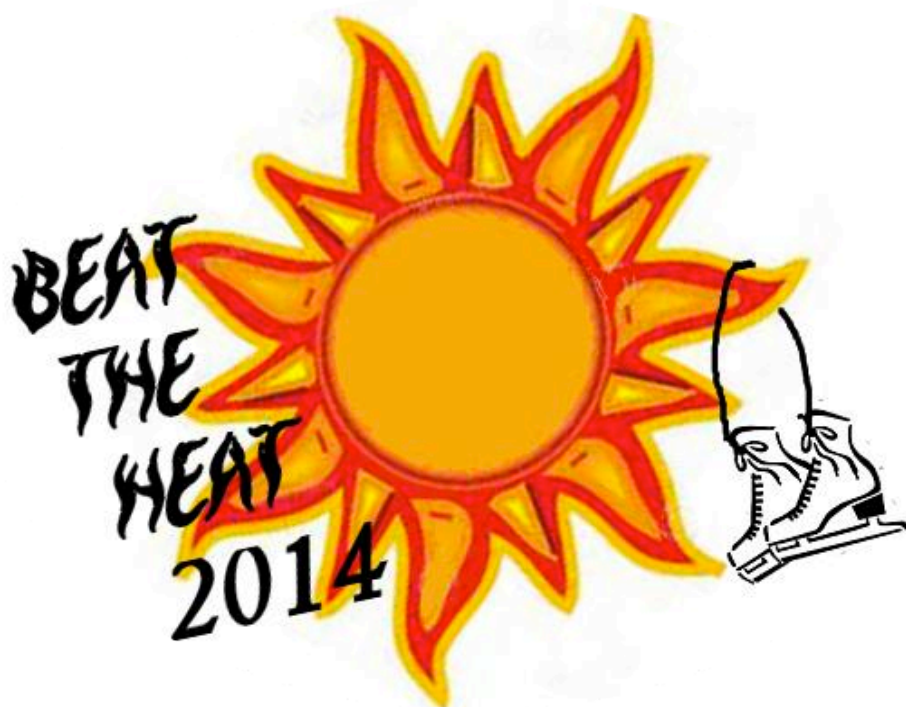


Westminster Figure Skating Club of Erie

Presents

Beat the Heat 2014

Basic Skills Competition



Saturday, August 2, 2014

501 East 38th Street, Erie PA 16546

Application Deadline: Postmarked by July 6th

Approved by USFS and Basic Skills Competition Committee

BFC: #11296



BEAT THE HEAT 2014 Basic Skills Competition
is hosted and sponsored by
Westminster Figure Skating Club of Erie
at
Mercyhurst University Ice Center
501 East 38th Street, Erie PA 16546
will be held on
Saturday, August 2, 2014

Purpose: The Westminster Figure Skating Club of Erie (WFSC of Erie) is hosting and sponsoring a Basic Skills Competition to generate interest and encourage participation in the sport of figure skating among basic skill and entry-level competitors.

Chairperson: Monica Rosenberg m.rosenberg@roadrunner.com

Rules: The competition will be conducted in accordance with the rules set forth in the current edition of the US Figure Skating Rule Book.

Eligibility: The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of closing date of entries. All BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at highest level passed or one higher and NO official U.S. Figure Skating tests may have been passed including MIF or Individual Dances. For the Free skate 1-6, Test Track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters in other events may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

Entries: All entries must be postmarked no later than **July 6th** or Midnight July 6th if registering online. Entries are limited to the first 150 applications received. If there are less than two (2) entries in any event, WFSC of Erie reserves the right not to conduct the event. There will be separate events for boys and girls in the Pre-Preliminary and Preliminary Compulsory and Free Skate events, depending on the

number of entries received. The Club reserves the right to combine the Adult levels into one event if there are fewer than two (2) entries in either event. Events with only one competitor will be held as an exhibition for Freestyle only. We also reserve the right to combine or further divide any event. Late entries will be accepted only if the limit has not been reached, at the discretion of the organizers. Notification of competition and practice ice times will NOT be available by phone or mail. Schedules for skaters and coaches will be available via EntryEeze or www.wfscoferie.com.

Fees: The first event is **\$35** for Basic Skills events, second event is **\$20** and each additional event is **\$15**. The first event is **\$45** for Adult, Beginner, Pre-Preliminary and Preliminary events, second event is **\$20** and each additional event is **\$15**. Team Compulsory events are **\$50** per team. Entry fees are per person. *Skaters registering in both a Basic Skills event and a Beginner event must pay the Beginner 1st event fee and then the additional event fee for the other events. Secure online registration and credit card payments online at www.entryeeze.com. There is a **\$5** fee for all paper applications and a **\$20** those entries submitted after the deadline. In the case that a registered event needs to be changed a **\$20** fee per event change will be assessed. NO refunds after closing date unless the event is canceled by WFSC of Erie. Online registration convenience fee is not refundable for any reason. There will be a fee for returned checks of \$25.00. ENTRY FORMS MUST BE FILLED OUT COMPLETELY and returned with fee check made payable to **WFSC of Erie** and mailed to:

WFSC of Erie
c/o Competition Committee
P.O. Box 3187
Erie PA 16508

Facilities: The ice surface that will be used for the “Beat the Heat 2014” Basic Skills Competition is 200x85. The **Mercyhurst University Ice Center** has dressing rooms and parking. The Westminster Figure Skating Club of Erie will provide concessions, “good luck” flowers and souvenirs and vendor tables. The facility is located at **501 East 38th Street, Erie Pennsylvania.**

Awards: Everyone will receive an award! Medals will be awarded to all places. All events will be final rounds.

Schedule of Events: Will be posted on the Official Club Bulletin Board as well as www.entryeeze.com and www.wfscoferie.com no later than two weeks prior to competition. Information regarding event skating times, groups and practice ice will be emailed out prior to the beginning of competition.

Practice Ice: Practice ice will be available on *Friday, August 1st 3:45-5:45pm and Saturday, August 2nd 7:00-7:40am* in 20 minute increments. A maximum of 15 will be allowed on the ice during any one session. You may sign up for NO MORE THAN TWO SESSIONS on a first come first served basis. Pre-Order Practice Ice will be \$10.00 per increment, use Practice Ice Form or EntryEeze. If space is available, additional practice ice will be available to purchase at Competition Registration Desk and will cost \$13.00 per increment cash or checks accepted.

Registration: On the day of the competition, all skaters must check-in at the registration table. Registration will be open one hour prior to the start of the competition. Skaters should be at the rink, checked in, and ready to compete one hour before their scheduled event.

Music: The music for all free skate programs must be provided on CDs by the skater. CDs should be clearly marked with the name of the skater, event entered and length of music (not skating time). The competition music is to be turned in at registration at least 1 hour before competition time. Competitors should have a spare CD at rink side to be used in case of technical difficulties. Only one music track is to be recorded on the CD. No CD-RW. Music can be reclaimed at the Registration Desk following the event.

Video and Photographs: There will be no personal video or photography allowed. A professional photographer and videographer will be there with products for purchase.

Advertisement: WFSC of Erie will be printing souvenir Program Books for “Beat the Heat 2014” Basic Skills Competition. There are 5 different type and size ads, from Good Luck Messages to Full Page layouts. The Deadline for all program ads is **July 25th**.

Hotels: The following hotels are located in the area of the facility:

Avalon Hotel & Conference Center

16 West 10th Street
Erie, PA 16501
814-459-2220
www.avalonerie.com

Fairfield Inn by Marriott

2082 Interchange Rd.
Erie, PA 16565
814-868-0985
www.marriott.com/erifi

Quality Inn & Suites

8040 Perry Highway
Erie, PA 16509
814-864-4911
www.choicehotels.com

Clarion Lake Erie Hotel & Bel-Aire Conference Cent.

2800 West 8th Street
Erie, PA 16505
814-833-1116
www.belaireclarion.com

Holiday Inn Express & Suites

8101 Peach Street
Erie, PA 16509
814-217-1100
www.holidayinnexpresserie.com

Sheraton Erie Bayfront Hotel

55 West Bay Drive
Erie, PA 16507
814-454-2005
www.sheratoneriebayfront.com

Make it a Weekend Vacation!: *Places to See and Things To Do:* In Pennsylvania; you can enjoy the Beach, Museums, Historical Places, Family Friendly Fun and Tax-Free Clothing Shopping!! More information at www.visiteriepa.com.

Erie Art Museum

20 East 5th Street

Erie, PA 16507

814-459-5477

www.erieartmuseum.org

Presque Isle State Park

Foot of Peninsula Drive

Erie, PA 16505

814-833-7424

<http://www.dcnr.state.pa.us/stateparks/findapark/presqueisle/index.htm>

expERIEence Children's Museum

420 French Street

Erie, PA 16507

814-453-3743

www.eriechildrensmuseum.org

Splash Lagoon Indoor Water Park Resort

8091 Peach Street

Erie, PA 16509

1-866-3SPLASH

www.splashlagoon.com

Erie Zoo & Botanical Gardens

423 West 38th Street

Erie, PA 16508

814-864-4091

www.eriezoo.org

Tom Ridge Environmental Center (TREC)

301 Peninsula Drive

Erie, PA 16505 814-833-7424

www.trecpi.org

Laser Tag at Splash Lagoon

8091 Peach Street

Erie, PA 16509

814-864-9463

www.splashlagoon.com

Waldameer Park & Water World

220 Peninsula Drive

Erie, PA 16505

877-817-1009

www.waldameer.com

Asbury Woods Nature Center

4105 Asbury Road

Erie, PA 16506

814-835-5356

www.asburywoods.org

Millcreek Mall

Peach Street and Interchange Roads

Erie, PA 16565

814-868-9000

www.millcreekmall.net

Erie Planetarium

Penn State Behrend School of Science

Bldg. Room 49

Erie, PA 16563

814-898-7268

www.eriecountyhistory.org

Erie Maritime Museum/U.S. Brig Niagara

150 East Front Street

Erie, PA 16507

814-452-2744

www.flagshipniagara.org

Basic Skills Elements Event: Basic 1 – 8

- Each skater will perform each element when directed by a judge or referee OR have the option to perform one element at a time in the order listed below (no excessive connecting steps). Elements must be skated in the order listed.
- Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- To be skated on 1/3 to 1/2 ice. No music
- Time 1:00 max

Basic 1 <ul style="list-style-type: none"> • Forward two foot glide and dip • Forward two foot swizzles 6-8 in a row • Forward snowplow stop • Backward wiggles 6-8 in a row 	Basic 2 <ul style="list-style-type: none"> • Forward one foot glide - either foot • Forward alternating 1/2 swizzle pumps, in a straight line – 2-3 each foot • Moving snowplow stop • Two foot turn in place- forward to backward • Backward two foot swizzles 6 - 8 in a row
Basic 3 <ul style="list-style-type: none"> • Forward stroking • Forward 1/2 swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive • Forward slalom • Backward one foot glide - either foot • Two foot spin – minimum three revolutions 	Basic 4 <ul style="list-style-type: none"> • Standstill forward outside three-turn - R & L • Forward outside edge on a circle clockwise or counter clockwise • Forward crossovers 4-6 consecutive both directions • Backward stroking - 4-6 strokes • Backward snowplow stop - R or L
Basic 5 <ul style="list-style-type: none"> • Backward outside edge on a circle clockwise or counterclockwise • Backward crossovers 4-6 consecutive – both directions • Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions • Side toe hop -either direction • Hockey stop 	Basic 6 <ul style="list-style-type: none"> • Standstill forward inside three-turn - R & L • Bunny Hop • Forward spiral on a straight line - R or L • Lunge-R or L • T-stop-R or L
Basic 7 <ul style="list-style-type: none"> • Standstill forward inside open Mohawk - R to L and L to R • Ballet Jump - either direction • Back crossovers to a back outside edge landing position clockwise and counter clockwise • Forward inside pivot 	Basic 8 <ul style="list-style-type: none"> • Moving forward outside or forward inside three-turns R & L • Waltz jump • Mazurka - either direction • Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge • Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position - minimum three revolutions

Basic Skills Program Event: Basic 1 – 8

- The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified
- Skaters may compete at the highest level they have passed, or “skate up” to one level higher
- To be skated on full ice. Vocal music is allowed
- The skater may use elements from a previous level. A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:00 max +/- 10 seconds

Basic 1 <ul style="list-style-type: none"> • Forward two foot glide and dip • Forward two foot swizzles 6-8 in a row • Forward snowplow stop • Backward wiggles 6-8 in a row 	Basic 2 <ul style="list-style-type: none"> • Forward one foot glide - either foot • Forward alternating 1/2 swizzle pumps, in a straight line – 2-3 each foot • Moving snowplow stop • Two foot turn in place- forward to backward • Backward two foot swizzles 6 - 8 in a row
Basic 3 <ul style="list-style-type: none"> • Forward stroking • Forward 1/2 swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive • Forward slalom • Backward one foot glide - either foot • Two foot spin – minimum three revolutions 	Basic 4 <ul style="list-style-type: none"> • Standstill forward outside three-turn - R & L • Forward crossovers 4-6 consecutive both directions • Backward stroking - 4-6 strokes • Backward snowplow stop - R or L
Basic 5 <ul style="list-style-type: none"> • Backward crossovers 4-6 consecutive - both directions • Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions • Side toe hop -either direction • Hockey stop 	Basic 6 <ul style="list-style-type: none"> • Standstill forward inside three-turn - R & L • Bunny Hop • Forward spiral on a straight line - R or L • Lunge-R or L • T-stop-R or L
Basic 7 <ul style="list-style-type: none"> • Standstill forward inside open Mohawk - R to L and L to R • Ballet Jump - either direction • Back crossovers to a back outside edge landing position clockwise and counter clockwise • Forward inside pivot 	Basic 8 <ul style="list-style-type: none"> • Moving forward outside or forward inside three-turns R & L • Waltz jump • Mazurka - either direction • Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk, • Step down, cross behind, step into one back crossover and step to a forward inside edge • Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position - minimum three revolutions

Free Skate Compulsory Event: Free Skate 1 - 6

- In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional
- To be skated on 1/2 ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:15 max

Free Skate 1 <ul style="list-style-type: none">• Advanced forward stroking - 4-6 consecutive• Backward outside three-turns R & L• One-foot upright scratch spin from backward crossovers-minimum three revolutions• Waltz jump from backward crossovers• Half flip jump	Free Skate 2 <ul style="list-style-type: none">• Forward outside or inside spiral - R or L• Waltz Three's - R or L, 2-3 sets• Beginning back spin - entry optional – minimum two revolutions• Waltz jump, side toe hop, waltz jump sequence• Toe loop jump
Free Skate 3 <ul style="list-style-type: none">• Forward crossovers in a figure 8• Backward inside three-turns, R & L• Back spin- minimum three revolutions• Salchow jump• Waltz jump/toe loop or Salchow/toe loop jump combination	Free Skate 4 <ul style="list-style-type: none">• Forward power 3's, 2-3 consecutive sets-R or L• Sit spin- minimum three revolutions• Loop jump• Waltz jump/loop jump combination
Free Skate 5 <ul style="list-style-type: none">• Camel spin- minimum three revolutions• Forward upright spin to back upright spin- minimum three revolutions, each foot• Loop/loop jump combination• Flip jump	Free Skate 6 <ul style="list-style-type: none">• Five step Mohawk sequence - 1 set alternating pattern (refer to Basic Skills Curriculum Free Skate 6)• Camel, sit spin combination - minimum of four revolutions total• Split jump or stag jump• Waltz jump, 1/2 loop, Salchow jump sequence• Lutz jump

Free Skate Program Event: Free Skate 1 - 6

- The skating order of the required elements is optional.
- The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated.
Connecting moves and steps should be demonstrated throughout the program.
- To be skated on full ice
- Vocal music is allowed
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:30 max +/- 10 seconds

Free Skate 1 <ul style="list-style-type: none">• Advanced forward stroking - 4-6 consecutive• One-foot upright scratch spin from backward crossovers-minimum three revolutions• Waltz jump from backward crossovers• Half flip jump	Free Skate 2 <ul style="list-style-type: none">• Forward outside spiral - R or L• Beginning back spin - entry optional – minimum two revolutions• Waltz jump, side toe hop, waltz jump sequence• Toe loop jump
Free Skate 3 <ul style="list-style-type: none">• Forward crossovers in a figure 8• Back spin- minimum three revolutions• Salchow jump• Waltz jump/toe loop or Salchow/toe loop jump combination	Free Skate 4 <ul style="list-style-type: none">• Forward power 3's, 2-3 consecutive sets - R or L• Sit spin- minimum three revolutions• Loop jump• Waltz jump/loop jump combination
Free Skate 5 <ul style="list-style-type: none">• Camel spin- minimum three revolutions• Forward upright spin to back upright spin- minimum three revolutions, each foot• Loop/loop jump combination• Flip jump	Free Skate 6 <ul style="list-style-type: none">• Camel, sit spin combination - minimum of four revolutions total• Split jump or stag jump• Waltz jump, 1/2 loop, Salchow jump sequence• Lutz jump

Compulsory Moves Event: Test Track and Well Balanced

- In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional
- To be skated on 1/2 ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Skaters may have the option to skate one level higher in compulsories than their free skate program
- Time 1:15 minute max

Beginner	<ul style="list-style-type: none">• Waltz jump• 1/2 jump of choice• Forward two foot or one foot spin, minimum three revolutions (free leg position optional)• Forward or backward spiral
High Beginner	<ul style="list-style-type: none">• Toe loop jump• Salchow jump• Forward scratch spin- minimum three revolutions• Forward or backward spiral
No Test	<ul style="list-style-type: none">• Loop jump• Jump combination to include a toe loop (may not use a loop or Axel)• Solo spin- sit or camel spin - minimum three revolutions• Spiral sequence- must include a forward and backward spiral. Additional spirals and balance moves may be included.
Pre – Preliminary	<ul style="list-style-type: none">• Single flip• Jump combination: single / single (no Axel)• Sit spin or camel spin; min. 3 revolutions• Spiral sequence with 1 forward spiral and 1 backward spiral (any edge)
Preliminary	<ul style="list-style-type: none">• Single Lutz• Jump combination: single / single (may include Axel)• Back upright spin; min., 3 revolutions• Forward inside spiral

Test Track Free Skate Event: Test Track

- Skaters may not enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same non-qualifying competition.
- Skaters will skate to the music of their choice. Vocal music IS permitted at all levels.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- Minimum numbers of spin revolutions are in () following the spin description and in position.
The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Beginner 1:30 +/- 10 sec.	<i>Max 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one-half rotation (front/back or back/front) • Max 2 jump sequences • Max 2 of any same jump <i>Max 2 spins:</i> <ul style="list-style-type: none"> • Two upright spins, no change of foot, no flying entry (Min 3 revs) Connecting moves & steps should be demonstrated throughout the program	Skaters may not have passed tests higher than USFS Basic Skills Free Skate badge tests
High Beginner 1:30 +/- 10 sec.	<i>Max 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow and toe loop only. • Max 2 jump combinations or sequences • Max 2 of any same type jump. <i>Max 2 spins:</i> <ul style="list-style-type: none"> • Two upright spins, change of foot optional, no flying entry (Min 3 revs) Connecting moves & steps should be demonstrated throughout the program	Skaters may not have passed tests higher than USFS Basic Skills Free Skate badge tests
Pre-Preliminary 1:30 +/- 10 sec.	<i>Max 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow, toe loop and loop only. • Max. 2 jump combinations or sequences (using above jumps only) • Max. 2 of any same type jump <i>Max of 2 spins:</i> <ul style="list-style-type: none"> • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min 3 revolutions) Connecting moves & steps should be demonstrated throughout the program	Skaters may not have passed tests higher than USFS Pre- Preliminary Free Skate test
Preliminary 1:30 +/- 10 sec.	<i>Max 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels). • Max. 2 jump combinations or sequences • Max. 2 of any same type jump <i>Max of 2 spins:</i> <ul style="list-style-type: none"> • One spin in one position; • No change of foot, no flying entry. (Min 3 revolutions) • One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min 3 revolutions per foot) Connecting moves & steps should be demonstrated throughout the program	Skaters must have passed at least USFS Pre-Preliminary Free Skate test but may not have passed tests higher than the Preliminary Free Skate test

Well Balanced Program Free Skate Event: Well Balanced

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non-qualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.

<p>No-Test</p> <p>1:30 +/- 10 sec.</p>	<p><i>Max 5 jump elements:</i></p> <ul style="list-style-type: none"> • Single Jumps (no Axel) • Max 2 combos or sequences. • Combos limited to 2 jumps • Number of jumps in sequence is limited to a max of 3 single jumps (half-loop is not considered a single jump). <p><i>Max 2 spins:</i></p> <ul style="list-style-type: none"> • Spins must be a different nature. Minimum three revolutions each. Spins may change feet, position and start with a fly. <p>Connecting moves and steps should be demonstrated throughout the program.</p>	<p>Skaters may not have passed tests higher than USFS Basic Skills Free Skate badge tests</p>
<p>Pre-Preliminary</p> <p>1:30 +/- 10 sec.</p>	<p><i>Max 5 jump elements:</i></p> <ul style="list-style-type: none"> • Any single jumps, including Axel, allowed. • Max. 2 jump combinations or sequences. • Jump combinations are limited to 2 jumps. • Number of jumps in a jump sequence is limited to a max. of 3 single jumps (1/2 loop is not considered a single jump.) • Axel may be repeated as an individual jump, as part of a jump combination or jump sequence. • Max of 2 Axels. • Double or triple jumps are not allowed. <p><i>Max 2 spins:</i></p> <ul style="list-style-type: none"> • Spins must be of a different nature • Spins may change feet and/or position and may start with a fly. • Minimum of 3 revolutions <p><i>One step sequence</i> that must use 1/2 of the ice surface.</p>	<p>Skaters may not have passed tests higher than USFS Pre-Preliminary Free Skate test</p>
<p>Preliminary</p> <p>1:30 +/- 10 sec.</p>	<p><i>Max 5 jump elements:</i></p> <ul style="list-style-type: none"> • One must be an Axel or waltz-jump. • Max. 2 jump combinations or sequences. • Jump combinations limited to 2 jumps • Number of jumps in a jump sequence is limited to a max. of 3 single jumps (1/2 loop is not considered a single jump.) • Only 2 different double jumps may be attempted, selected from: double Salchow, double toe-loop, double loop) • Axel and no more than 2 different double jumps may be repeated as individual jumps, as part of jump combinations or jump sequences. • Maximum of 2 Axels or any double jump. • Double flips, double Lutzes, double Axels or triple jumps are not allowed. <p><i>Max 2 spins:</i></p> <ul style="list-style-type: none"> • Spins must be of a different nature • Spins may change feet and/or position and may start with a fly. • Minimum of 3 revolutions <p><i>One step sequence</i> that must use 1/2 of the ice surface.</p>	<p>Skaters may not have passed tests higher than USFS Preliminary Free Skate test</p>

Adult Program Event: Adult Pre-Bronze and Bronze:

- Vocal music is allowed.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec unless otherwise noted

Adult Pre-Bronze	<ul style="list-style-type: none">• Must have passed no higher than adult pre-bronze free skate test or pre-pre free skate test• Time: 1:40 max• Refer to the current U.S. Figure Skating Rulebook #4600 for specific requirements
Adult Bronze	<ul style="list-style-type: none">• Must have passed no higher than adult bronze free skate test or the preliminary free skate test• Time: 1:50 max• Refer to the current U.S. Figure Skating Rulebook #4590 for specific requirements

Showcase Event: Basic Skills – Preliminary

Showcase events are open to all skaters and will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

* For specific guidelines regarding the conduct of Showcase or Artistic competitions, refer to the Nonqualifying Showcase Guidelines posted on www.usfigureskating.org

* Props must enter and exit through the hockey box doors. The Zamboni doors will not be opened.

Showcase category include:

- Light & Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme and emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00 Max
Free skate 1-6/ Beginner/ High Beginner/ Adult 1-4	3 jump maximum. 1/2 rotation jumps only, plus the following full rotation jumps: salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max
No Test/ Pre-Preliminary/ Adult Pre-Bronze	3 jump maximum. No axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test.	Time: 1:30 Max
Preliminary/ Adult Bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate or Adult Bronze test.	Time: 1:40 Max

Spins Event:

- No music on half-ice in simple program form.
- Spins should be skated exactly as stated and in this order.
- Skaters will perform one spin at a time (no excessive connecting steps).
- Skaters will be given one opportunity to perform each spin.
- Groups will be divided according to Basic/Free Skate test level.
- Spins should be a minimum of three revolutions each.

Basic Skills	<ul style="list-style-type: none">• Forward pivot- either foot• Two foot spin• Forward one foot spin- optional free leg position• Time: 1:00 Max
Free Skate 1-6 and Beginner	<ul style="list-style-type: none">• Two foot spin• Forward one foot spin – optional free leg position• Sit Spin• Time: 1:00 Max
No-Test and Pre-Preliminary	<ul style="list-style-type: none">• Forward Scratch spin• Backward one foot spin (crossed leg position)• Camel spin• Time: 1:15 Max
Preliminary	<ul style="list-style-type: none">• Forward Scratch Spin• Backward one foot spin• Combination spin of choice- minimum two changes of position or foot• Time: 1:30 Max

Jumps Event:

- No music on half-ice in simple program form.
- Jumps should be skated exactly as stated and in this order.
- Skaters will be given two opportunities to perform each jump and will be judged on the best one. Repeated jumps must be the same as the original.
- Entrants will qualify according to their free skate level, but may 'skate up' one level.
- The following format will be used: the first skater will take the ice and attempt the first jump twice, then attempt the second jump twice before going to the next skater.
- Time 1:00 max

Free Skate 1-6 and Beginner	<ul style="list-style-type: none">• Waltz jump• Toe loop or Salchow
Pre-Preliminary	<ul style="list-style-type: none">• Toe loop• Combination of any two single jumps (no Axels)
Preliminary	<ul style="list-style-type: none">• Loop• Combination of any two single jumps

Team Compulsories Event: Basic Skills - Preliminary

A figure skating club/rink may enter two teams per level for a maximum of eight teams per club/rink. Skaters may only skate for their home club/rink. Both boys and girls may skate on one team. There are three to five members per team with one maneuver being performed by each skater and no skater should perform more than two maneuvers. Should a skater be unable to compete due to illness or injury, a teammate may do his maneuver with proper notice to the referee of this event. There must be a minimum of three skaters to compete as a team. A skater may skate on one team only. Each team is to name a Team Leader through whom any communication with the team may be handled. Each team must be submitted on separate application. Each team must have a sign, which includes the Club name and Team name. Judging done with one mark for each element (skater) for total team points

Basic Skills Team	May not have passed higher than the Basic 6 level. NO official U.S. Figure Skating tests may have been passed including MIF or individual dances. <ol style="list-style-type: none">1. Backward two foot swizzles 6 - 8 in a row2. Backward one foot glide - either foot3. Standstill forward outside three- turn - R & L4. Forward crossovers 4-6 consecutive both directions5. Backward crossovers 4-6 consecutive - both directions
Beginner Team	May not have passed any official US Figure Skating Free skating tests. <ol style="list-style-type: none">1. Waltz jump2. One foot spin – minimum 3 revolutions3. Forward spiral4. Lunge5. Bunny hop
Pre-Preliminary Team	May not have passed higher than Pre-Preliminary Free skating test. <ol style="list-style-type: none">1. Waltz Jump2. Salchow3. One foot spin – Min. 3 revs4. Toe Loop5. 1/2 Flip
Preliminary Team	May not have passed higher than the Preliminary Free skating test. <ol style="list-style-type: none">1. Forward spiral2. Flip jump3. Back scratch spin – min. 3 revs4. Lutz jump5. Salchow/toe loop

Completed entry form, with fees, must be postmarked no later than June 28th.

Make check or money order payable to WFSC of Erie

Mail to: P.O. Box 3187, Erie PA 16508.

For additional information: Monica Rosenberg m.rosenberg@roadrunner.com

ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELED

BEAT THE HEAT 2014 Basic Skills Competition Entry Form

Name _____ Age _____ Sex _____

Address _____ City _____

State _____ Zip _____ Email Address _____

Area Code/Phone # _____ Birth Date _____

USFS # or USFS Basic Skills # _____ Highest Level Passed _____

Program/Club Affiliation _____

Please check the event(s) you are entering:

FIRST ENTRY FEE \$35, SECOND EVENT \$20 AND \$15 PER EACH ADDITIONAL EVENT

Basic Skills Elements:	Free Skate Compulsory:	Basic Skills Program:	Free Skate Program:
_____ Basic Skills 1	_____ Free Skate 1	_____ Basic Skills 1	_____ Free Skate 1
_____ Basic Skills 2	_____ Free Skate 2	_____ Basic Skills 2	_____ Free Skate 2
_____ Basic Skills 3	_____ Free Skate 3	_____ Basic Skills 3	_____ Free Skate 3
_____ Basic Skills 4	_____ Free Skate 4	_____ Basic Skills 4	_____ Free Skate 4
_____ Basic Skills 5	_____ Free Skate 5	_____ Basic Skills 5	_____ Free Skate 5
_____ Basic Skills 6	_____ Free Skate 6	_____ Basic Skills 6	_____ Free Skate 6
_____ Basic Skills 7		_____ Basic Skills 7	
_____ Basic Skills 8		_____ Basic Skills 8	

Showcase Event:

_____ Basic Skills 1-8

Spins Event:

_____ Basic Skills

FIRST ENTRY FEE \$45, SECOND EVENT \$20 AND \$15 PER EACH ADDITIONAL EVENT

Compulsory Moves:	Test Track Free Skate Program:	Spins Event:
_____ Beginner	_____ Beginner	_____ Free Skate 1-6/Beginner
_____ High Beginner	_____ High Beginner	_____ No-Test/Pre-Preliminary
_____ No Test	_____ Pre-Preliminary	_____ Preliminary
_____ Pre-Preliminary	_____ Preliminary	
_____ Preliminary		
Adult Program:	Well Balanced Free Skate Program:	Jumps Event:
_____ Adult Pre-Bronze	_____ No Test	_____ Free Skate 1-6/Beginner
_____ Adult Bronze	_____ Pre-Preliminary	_____ Pre-Preliminary
	_____ Preliminary	_____ Preliminary

Showcase Event:

_____ Free Skate 1-6/Beginner/High Beginner/Adult 1-4

_____ No Test/Pre-Preliminary/Adult Pre-Bronze

_____ Preliminary/Adult Bronze

First Event (\$35 or \$45) \$ _____

Second Event \$20 and each Additional Event(s) \$15 \$ _____

Paper Entry Fee (\$5) and/or Late Entry Fee-July 6th (\$20) + \$ _____

If not a current U.S. Figure Skating Basic Skills Member (\$12) + \$ _____

Total: \$ _____

*The higher first entry fee will be used if entering events from different pay rates groups

BEAT THE HEAT 2014 Basic Skills Approval Form

Competitor's Name: _____ USFS # _____

Coach Name: _____ Phone # _____

Coach E-Mail: _____

Certification of Eligibility

I hereby approve this entry and certify that this skater is a member of this **Club or Learn to Skate Program**, is a non-pro in accordance with USFS rules, and to the best of my knowledge is eligible to enter the specified events.

Signature of Competitor/Guardian: _____ **Date:** _____

Signature of Club Officer/Learn to Skate Director: _____

Title: _____ **Date:** _____

Signature of Coach: _____ **Date:** _____

Waiver of responsibility

Skater or Guardian: I understand and agree that the USFS, Mercyhurst Ice Center and the Westminster Figure Skating Club of Erie, including its Board of Directors and all volunteers assisting in the organization of the competition undertake no responsibility for damages or injuries, or loss of property suffered by the **Skater, Competitor, or Guardian**. As a condition of and in consideration of the acceptance of their entries or participation therein, all entrants, their parents and guardians and officials shall be deemed to agree to assume all risks of injury to their person and property resulting from, caused by or connected with the conduct and management of the competition and to waive and release any and all claims which they may have against any officials; USFS, SSC, and volunteers. Skater or Guardian acknowledges that their entry forms shall be accepted only on such condition.

Signature of Competitor/Guardian: _____ **Date:** _____

Authorization for Emergency Medical Treatment

In the event I am unavailable, I hereby give permission for any emergency treatment to the direction of the Chairperson of this competition. I understand that the Chairperson has no formal medical background but will seek appropriate care and treatment. I will assume and take sole responsibility for all financial obligations arising out of the treatment. I will hold USFS, WFSC of Erie, Mercyhurst Ice Center and their employees harmless from any claim rising out of any aid afforded. I further indemnify and hold harmless all the above-mentioned parties any and all liability, claims, losses or damages on my account. This includes participating in this competition, during practice ice or at any other time on Mercyhurst Ice Center premises.

Signature of Competitor/Guardian: _____ **Date:** _____

Any relevant Medical Information; i.e. allergies, pre-existing conditions:

Emergency Contact: _____ **Phone #:** _____

BEAT THE HEAT 2014

Basic Skills Competition

Team Compulsory Entry Form

Team Name: _____

Team Number: _____

Home Club/Rink: _____

Team Level: _____

Team Leader: _____

Phone: (_____) _____

E-mail: _____

Skater's Name	USFS #	Highest Free Skate Test Passed
1.		
2.		
3.		
4.		
5.		

Entry Fee: \$50 per team

BEAT THE HEAT 2014

Basic Skills Competition

Practice Ice Form

Practice ice will be available before the competition on Friday, August 1st and Saturday, August 2nd. Each session will be 20 minutes in length and program music will not be played. There will be a limit of 15 skaters allowed on each session.

Skaters will be able to pick their own practice ice sessions online when you register and you MUST pay for them with your entry form or online. If available, additional practice ice can be purchase and will cost \$13.00 at the Competition Registration Desk.

It is suggested that you pre-reserve your practice ice when you register so that you will have first choice of times online once the schedule is published. You will be able to purchase additional practice ice online once the schedule has been posted and those that pre-reserved sessions have selected their times. They will be scheduled on a first come first serve basis.

Times will be:

<i>Friday, August 1st</i>	3:45 – 4:05p	<i>Saturday, August 2nd</i>	7:00 – 7:20a
	4:05 – 4:25		7:20 – 7:40
	4:25 – 4:45		
	4:45 – 5:05p		
	5:05 – 5:25		
	5:25 – 5:45		

_____ # OF SESSIONS X \$10.00 = _____

Walk-ons will be available for \$13.00 per 20-minute session.

NAME OF SKATER: _____

CONTACT PHONE NUMBER and EMAIL: _____

** WFSC of Erie holds the right to cancel any practice ice session due to lack of participation. You will be notified as soon as possible should your scheduled time be cancelled.

BEAT THE HEAT 2014

Basic Skills Competition

Program Ad Form

- ____ Full Page Ad – 5" x 8" – \$40
- ____ Half Page Ad – 2½" x 4" – \$25
- ____ Business Card – 1/4 Page - \$15
- ____ Skater Pic and Good Luck Message – \$15
- ____ Good Luck Message – 1 line/25 words or less - \$5

* All prices are for Camera-ready art (except for Good Luck Message, which will be a typed-set). Space will be reserved when we receive payment, a signed copy of this form and your camera-ready advertising copy.

Advertiser: _____

Address: _____

Phone: (____) _____

Contact Person: _____

Deadline: **July 25th**

Email Artwork and/or Photo to: **m.rosenberg@roadrunner.com**

Please make checks payable to: **WFSC of Erie**

Mail form and payment to: WFSC of Erie
c/o Competition Program Ad
P.O. Box 3187
Erie, PA 16508

Good Luck Message (Print here):
