



# The Dix Hills Open

A Compete USA Competition

Saturday, April 8, 2017

Presented by: The Skating Club of New York  
Sanctioned by: United States Figure Skating

Competition Series:  
Mia & Dez's Ice Adventures 2017 Learn to Skate Competition Series

Dix Hills Park Skating Rink  
575 Vanderbilt Pkwy • Dix Hills, NY 11746

SCNY Tel. (646) 638-0030

Approval Code:



## The Dix Hills Open- Basic Skills Competition

Hosted by: The Skating Club of New York  
Dix Hills Park Skating Rink • 575 Vanderbilt Pkwy • Dix Hills, NY  
**Saturday, April 8, 2017**

**Entry Deadline: March 15, 2017**

The Dix Hills Open, sponsored by The Skating Club of New York, will be held at Dix Hills Skating Rink on Saturday, April 8, 2017. This is a United States Figure Skating approved Basic Skills Competition. The sanctions will be posted on the official competition bulletin board. Questions regarding this competition should be directed to Terri Levine, mail@theskcn.org

**Mission Statement** – The purpose of this competition is to promote a fun, introductory, competitive experience for the beginning skater.

**Eligibility** - The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Learn to Skate USA program and those who are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with Learn to Skate USA or a member club. Eligibility will be based on skill level as of closing date of entries. All **Basic Skills 1-6** skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including MIF or individual dances.

For the **Pre-Free Skate, Free skate 1-6, Test Track and Well Balanced levels**, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

It is very important to the success of the competition that skaters are placed in the correct divisions. If, for whatever reason, the Local Organizing Committee discovers that a skater has been placed in a category that is below their class level, the chairman and referee will have the option to move the skater into the proper

division, even if this has to be done the day of the competition. This will ensure that every event is as fair as possible to the competitors

**The Competition Committee reserves the right to limit the size of each group or to combine or divide groups. The committee may eliminate events due to insufficient entries or to ice time limitations.**

**Rules** – The competition will be conducted in association with USFS rules governing non-qualifying and Compete USA competitions as set forth in the 2016-2017 edition of the Rulebook and "Compete USA Competition Manual".

The Skating Club of New York, the USFS and Dix Hills accept no responsibility for injury or damage sustained by any participant in this competition; competitors assume the risk of competing in accordance with USFS Rule 3222. Non-USFS judges may be used to judge some of the events. The selection of all officials will comply with the rules for competitions as set out in the USFS Rulebook and in the criteria developed for USFS Basic Skills competition.

**Deadline** – **We may not be able to accommodate all entries.** Entries must be submitted online **no later than midnight, March 15, 2017. Late entries will NOT be accepted.**

**Entry Fees –**

**Entry fees include a high definition digital download of your skater's program.**

Compulsory Events – NO MUSIC: \$65.00

All Program Events WITH MUSIC: \$85.00

Basic Skills Registration Fee required *if not* current USFS

Basic Skills or Full USFS Member: \$15

**Register On-Line ONLY at**

<http://comp.entryeeze.com/Home.aspx?cid=205>

**All online registrations will require payment by credit card (Mastercard, Visa or Discover).**

**Learn to Skate Mia & Dez Adventures Series Entry Fee**

– Skaters Basic 3 & above who wish to participate in the Competition Series, must also register for the series separately through this link: [www.proud-nation.org](http://www.proud-nation.org).

**Awards – All competitors in places 1<sup>st</sup> through 4<sup>th</sup> will receive a medal.** All competitors, regardless of placement will receive a participation ribbon. All events are final rounds. ALL awards will be made at appropriate times throughout the competition.

**Registration** – The registration table will be open 1 hour before the competition begins. Skaters will not be allowed to compete until they have registered. **Please register at least one hour before your competition time.**

**Schedule of Events** – Schedule will be posted on The Skating Club of New York website [www.thescny.org](http://www.thescny.org) and on the competition website <http://comp.entryeeze.com/Home.aspx?cid=205> at least one week prior to the event. The competition is tentatively scheduled from 9am to 5pm. event. The competition is tentatively scheduled from 9am to 5pm.

**Music** – Competitors must bring their program music CDs only (no tapes, no iPods or iPhones) labeled with the competitor's name, address and event. CDs should be turned in at the registration desk upon checking in. Please make sure that you bring at least TWO CDs for your program in case of a problem.

**Rink:**

*The ice surface for all events measures 200' x 85'.*

**Admission:**

*There will be no charge for admission.*

**Video:**

*All entries include 1 Hi-Resolution download of your skater's performance*

**Inquiries:**

*Terri Levine - Competition Chairperson – [mail@thescny.org](mailto:mail@thescny.org)*

*Tara Maceiko – SCNY Coordinator at Dix Hills Ice Rink- [tmaceiko@aol.com](mailto:tmaceiko@aol.com)*

# ALL EVENTS WITH AN \* ARE ELIGIBLE FOR THE BASIC SKILLS COMPETITION SERIES POINTS

## EVENT: BASIC ELEMENTS EVENT: BASIC 1 – BASIC 4

Format choice of the host: Each skater will perform each element when directed by a judge or referee OR have the option to perform one element at a time in the order listed below (no excessive connecting steps). Skaters may compete at the highest level they have passed, or “skate up” to one level higher.

- To be skated on 1/3 to 1/2 ice
- No music
- **Elements must be skated in the order listed**

• Level	• Time	• Skating rules/standards
Snowplow Sam 1-3 (Tots)	• 1:00 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	• 1:00 max.	<ul style="list-style-type: none"> <li>• Forward two foot glide and dip</li> <li>• Forward two foot swizzles 6-8 in a row</li> <li>• Beginning snowplow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	• 1:00 max.	<ul style="list-style-type: none"> <li>• Forward one foot glide - either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two foot turn in place- forward to backward</li> <li>• Backward two foot swizzles 6 - 8 in a row</li> </ul>
*Basic 3	• 1:00 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one foot glide - either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
*Basic 4	• 1:00 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, 2-4 revolutions</li> <li>• Backward ½ swizzle pumps on a circle, one direction only</li> </ul>

## EVENT: BASIC PROGRAM EVENT: BASIC 3 – BASIC 6

### ALL EVENTS WITH AN \* ARE ELIGIBLE FOR COMPETITION SERIES POINTS

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified.

Vocal music is allowed.

- To be skated on full ice
- The skater may use elements from a previous level
- A .2 deduction will be taken for each element performed from a higher level

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"><li>• March followed by a two-foot glide and dip</li><li>• Forward two-foot swizzles, 2-3 in a row</li><li>• Forward snowplow stop</li><li>• Backward wiggles, 2-6 in a row</li></ul>
Basic 1	1:10 max.	<ul style="list-style-type: none"><li>• Forward two-foot glide and dip</li><li>• Forward two-foot swizzles, 6-8 in a row</li><li>• Beginning snowplow stop on two-feet or one-foot</li><li>• Backward wiggles, 6-8 in a row</li></ul>
Basic 2	1:10 max.	<ul style="list-style-type: none"><li>• Forward one-foot glide, either foot</li><li>• Scooter pushes, right and left foot, 2-3 each foot</li><li>• Moving snowplow stop</li><li>• Two-foot turn in place, forward to backward</li><li>• Backward two-foot swizzles, 6-8 in a row</li></ul>
Basic 3	1:10 max.	<ul style="list-style-type: none"><li>• Beginning forward stroking showing correct use of blade</li><li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li><li>• Forward slalom</li><li>• Beginning backward one-foot glide, either foot</li><li>• Moving forward to backward two-foot turn on a circle</li></ul>
Basic 4	1:10 max.	<ul style="list-style-type: none"><li>• Backward one-foot glides, right and left</li><li>• Forward outside edge on a circle, clockwise or counter clockwise</li><li>• Forward crossovers, 4-6 consecutive, both directions</li><li>• Beginning two-foot spin, 2-4 revolutions</li><li>• Backward ½ swizzle pumps on a circle, one direction only</li></ul>
Basic 5	1:10 max.	<ul style="list-style-type: none"><li>• Backward outside edge on a circle, clockwise or counterclockwise</li><li>• Backward crossovers, 4-6 consecutive, both directions</li><li>• Advanced two-foot spin, 4-6 revolutions</li><li>• Forward outside three-turn, right and left</li><li>• Hockey stop</li></ul>
Basic 6	1:10 max.	<ul style="list-style-type: none"><li>• Forward inside three-turn, right and left</li><li>• Bunny Hop</li><li>• Forward spiral on a straight line, right or left</li><li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li><li>• T-stop, right or left</li></ul>

## EVENT: Pre-Free Skate - Free Skate 6 Program

### ALL EVENTS WITH AN \* ARE ELIGIBLE FOR COMPETITION SERIES POINTS

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	<ul style="list-style-type: none"> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:40 max	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop jump</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:40 max	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump-toe loop or Salchow-toe loop jump combination</li> </ul>
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half Loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz-loop jump combination</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Axel jump</li> </ul>

## EVENT: Introductory Levels Free Skate Program

General event parameters:

- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
<p>Beginner</p> <p>1:40 Maximum</p>	<p>Max. 5 jump elements:</p> <ul style="list-style-type: none"> <li>• Jumps with no more than one-half rotation (front to back or back to front).</li> <li>• Max. 2 jump sequences</li> <li>• Max. 2 of any same jump</li> </ul>	<p>Max. 2 spins:</p> <ul style="list-style-type: none"> <li>• Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)</li> </ul>	<p>Connecting moves and steps should be demonstrated throughout the program</p>	<p>Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests</p>
<p>High Beginner</p> <p>1:40 Maximum</p>	<p>Max. 5 jump elements:</p> <ul style="list-style-type: none"> <li>• Jumps with no more than one-half rotation (front to back or back to front including half-loop)</li> <li>• Single rotation jumps: Salchow and toe loop only.</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump.</li> </ul>	<p>Max. 2 spins:</p> <ul style="list-style-type: none"> <li>• Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)</li> </ul>	<p>Connecting moves and steps should be demonstrated throughout the program</p>	<p>Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests</p>

# EVENT: Well Balanced Program Free Skate

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

## ***Refer to 2016 US Figure Skating rulebook requirements***

### **No Test Free Skate**

### **Pre-Preliminary Free Skate**

### **Preliminary Free Skate**

Level	Time	Jumps	Spins	Step Sequences
No-Test	1:40 Maximum	<p>Max. 5 jump elements:</p> <ul style="list-style-type: none"> <li>• Single jumps, with the exception of the single Axel, are allowed</li> <li>• No single Axels, double jumps or triple jumps</li> <li>• Maximum of 2 jump combinations or sequences</li> <li>• Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted</li> <li>• Jump sequences limited to a maximum of 3 single jumps</li> </ul> <p>Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination</p>	<p>Max. 2 spins:</p> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position</li> <li>• Spins may start with a fly</li> <li>• Minimum 3 revs.</li> </ul> <p>Spins must be of a different character (For definition see rule 4103E)</p>	<p>Step sequence*</p> <p>Must use one-half the ice surface</p> <p>Moves in the field and spiral sequences are permitted but will not be counted as elements.</p> <p>Jumps may be included in the step sequence</p>
Pre-Preliminary	1:40 Maximum  Vocal music permitted	<p>Maximum of 5 jump elements:</p> <ul style="list-style-type: none"> <li>• All single jumps, including single Axel, allowed</li> <li>• No double, triple or quadruple jumps allowed</li> <li>• Axel may be repeated once as a solo jump, as part of a jump combination or jump sequence. (maximum of 2 single Axels)</li> <li>• Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Jump combinations are limited to 2 jumps except that one 3-jump combination with a maximum of 3 jumps is permitted.</li> <li>• Jump sequences limited to a maximum of 3 single jumps</li> <li>• ½ loop is considered a listed jump with the value of a single loop when used in a sequence or combination</li> </ul>	<p>Maximum of 2 spins:</p> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position.</li> <li>• Spins may start with a fly.</li> <li>• Minimum of 3 revolutions</li> </ul> <p>These spins must be of a different character (For definition see Rule 4103 (E))</p>	<p>One step sequenced that must use ½ of the ice surface.</p> <p>Moves in the field and spiral sequences are permitted, but will not count as elements</p> <p>Jumps may be included in the step sequence</p>
Preliminary	1:40 Maximum  Vocal music permitted	<p>Maximum of 5 jump elements:</p> <ul style="list-style-type: none"> <li>• One must be an Axel or Waltz-jump type jump</li> <li>• All single jumps, including single Axel, allowed. Only 2 different jumps may be attempted (limited to double Salchow, double toe loop and double loop)</li> <li>• Double flip, double Lutz, double Axel, triple or quadruple jumps are not allowed</li> <li>• An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of jump combinations or jump sequences</li> <li>• Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> <li>• Maximum 2 jump combinations or sequences</li> <li>• Jump combinations are limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted.</li> <li>• Jump sequences limited to a maximum of 3 single or double jumps</li> <li>• ½ loop is considered a listed jump with the value of a single loop when used in a sequence or combination</li> </ul>	<p>Maximum of 2 spins:</p> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position.</li> <li>• Spins may start with a fly.</li> <li>• Minimum of 3 revolutions</li> </ul> <p>These spins must be of a different character (For definition see Rule 4103 (E))</p>	<p>One step sequenced that must use ½ of the ice surface.</p> <p>Moves in the field and spiral sequences are permitted, but will not count as elements</p> <p>Jumps may be included in the step sequence</p>



# EVENT: Test Track Free Skate

## General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- Minimum number of spin revolutions are in ( ) following the spin description. Revolutions must be in position.
- The following deductions will be taken:
  - 0.1 from each mark for each technical element included that is not permitted in the event description.
  - 0.2 from the technical mark for each extra element included.
  - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:40 max.	Maximum of 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>)</li> <li>• Single rotation jumps: Salchow, toe loop and loop only</li> <li>• Maximum 2 jump combinations or sequences</li> <li>• Maximum 2 of any same type jump</li> </ul>	Maximum of 2 spins: <ul style="list-style-type: none"> <li>• Two spins of a different nature, one position only. No change of foot, no flying entry (Minimum 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test.
Preliminary 1:40 max..	Maximum of 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with not more than one rotation (no Axels)</li> <li>• Maximum 2 jump combinations or sequences</li> <li>• Maximum 2 of any same type jump</li> </ul>	Maximum of 2 spins: <ul style="list-style-type: none"> <li>• One spin in one position; no change of foot, no flying entry. (Minimum 3 revolutions)</li> <li>• One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test, but may not have passed tests higher than the preliminary free skate test.
Pre-Juvenile 2:00 +/-10 sec.	Maximum of 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with not more than one rotation (no Axels).</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	Maximum of 2 spins: <ul style="list-style-type: none"> <li>• One spin in one position, no change of foot</li> <li>• (Min 3 revolutions)</li> <li>• One combination spin: forward camel spin to forward sit spin; change of foot optional (Min.6 revolutions)</li> <li>• Spins may not fly.</li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test.

<p>Juvenile Test</p> <p>Time: 2:15 +/-10</p>	<p>Maximum of 5 jump elements:</p> <ul style="list-style-type: none"> <li>• Any single jumps, including Axel, are permitted.</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	<p>Maximum of 2 spins:</p> <ul style="list-style-type: none"> <li>• One solo spin in one position, no change of foot (Min. 4 revolutions).</li> <li>• One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot)</li> <li>• Only solo spin may fly</li> </ul>	<p>One step sequence fully utilizing ice surface.</p>	<p>Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test</p>
<p>Intermediate Test</p> <p>Time: 2:30 +/-10</p>	<p>Max 6 jump elements:</p> <ul style="list-style-type: none"> <li>• Any single jumps.</li> <li>• Double jumps permitted: double Salchow and double toe loop.</li> <li>• Max 3 jump combinations or sequences</li> <li>• Max 2 of any same type jump</li> </ul>	<p>Max 2 spins of a different nature:</p> <ul style="list-style-type: none"> <li>• One must be a flying spin (Min 5 revs),</li> <li>• One must be a combination spin with at least one change of foot and at least one change of position (Min 4 revs on each foot).</li> </ul>	<p>One step sequence fully utilizing ice surface.</p>	<p>Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test.</p>

### Coach Certification

Coach Signature: \_\_\_\_\_ Print Name: \_\_\_\_\_  
Please print clearly

Are you registered on USFS Coaches Registry for 2016-2017? Yes  USFS # \_\_\_\_\_

If you are not registered, go to [www.usfigureskating.org](http://www.usfigureskating.org) , click on the Coaches Registration button and follow the instruction for registration.

**COACHES WILL BE REQUIRED TO CHECK IN AT REGISTRATION AT EACH EVENT**

Phone \_\_\_\_\_ E-mail Address: \_\_\_\_\_  
Please print clearly



COMMUNITY OLYMPIC  
DEVELOPMENT PROGRAM  
EDUSKATING



Join Mia & Dez's  
**Ice Adventures**  
2017 Learn to Skate  
Competition Series  
for Basic 3 and Up with Music events

**The Rink at Brookfield Place  
with Gregory & Petukhov**

Exhibitions Saturday, February 25, 2017 &  
Sunday February 26, 2017  
200 Vesey St, NYC  
[www.proud-nation.org](http://www.proud-nation.org)

**The Rinks at Shelton Spring Classic**

Saturday, April 8, 2017  
Upper Fairfield Skating Academy,  
The Rinks at Shelton  
784 River Road, Shelton, CT  
[www.Rinksatshelton.com](http://www.Rinksatshelton.com)

**The Wollman Open • Wollman Rink**

Sunday, March 5, 2017 • Rain Date March 12, 2017  
Wollman Rink, Central Park, NY  
[thesnycy.org](http://thesnycy.org)

**Ruth Caley Memorial  
Learn to Skate Competition**

Saturday, April 22, 2017  
Evarts Rink at The Harvey School, Katonah, NY  
[hhfsc.org](http://hhfsc.org)

**The Southern CT Learn to Skate Competition**

Saturday, March 18, 2017  
Terry Conners Rink, Stamford, CT  
[skatescsc.com](http://skatescsc.com)

**The Spring Classic**

Sunday, April 30, 2017  
The Town of Oyster Bay Ice Skating Center  
Bethpage, NY  
[TheRinx.com](http://TheRinx.com)

**The Long Island Learn to Skate Championships**

Sunday, March 19, 2017  
The Rinx, Hauppauge, NY 11788  
[TheRinx.com](http://TheRinx.com)

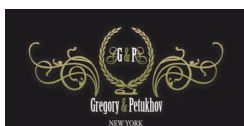
**Dix Hills Open**

Saturday, April 8, 2017  
Dix Hills Park Skating Rink  
575 Vanderbilt Pkwy • Dix Hills, NY  
<http://www.huntingtonny.gov>

**Series Final**

**The Rinx Summer Open**

Saturday & Sunday, July 8-9, 2017  
The Rinx, Hauppauge, NY  
[TheRinx.com](http://TheRinx.com)



al Code:

## Series Highlights

- **Register at [www.proud-nation.org](http://www.proud-nation.org) to receive your Series Registration Number.**  
Series Registration costs \$25
- Please have your USFS Basic Skills Number ready in order to register. You will also be asked to input your coach and home club/rink.
- Basic Skills Level 3 and above skaters may participate in any events offered at their level or one level above at any of the Basic Skills Series Competitions to be eligible for accumulating points.
- The events offered for the series are Basic 3 and up. Those events include; Basic Element Event, Basic Program Event, Freeskate 1-6 Compulsory Event, Freeskate 1-6 Program Event, Test Track Beginner through No Test.
- Skaters must compete in at least 2 of the above competitions to participate in the Series. Skaters may compete in as many competitions as they want.
- Skaters who compete in the Series competitions accumulate points towards a Series medal.
- Skaters will receive bonus points for advancing in level during the course of the series.
- Points are awarded as follows:
  - 1st place=6 points, 2nd place=5 points, 3rd place=4 points, and so on down to 6th place=1 point.
  - If an event has 2-6 skaters, points are awarded as if there were 6 skaters in the group. If there is only one skater in the group, they will be awarded 3 points. If last-minute changes cause groups to become larger than 6 skaters, then all skaters following 6th place will receive 1 point.
- Awards will be presented to skaters with the highest point totals.

**Special Awards Ceremony and Exhibition will be held at the end of the Series events. The date and place will be announced.**

**Sign up for the Series at [www.proud-nation.org](http://www.proud-nation.org)**