

# OFFICIAL ANNOUNCEMENT



**Thurs., Sept. 29 - Sun., Oct. 2, 2016**

**SkateQuest Reston  
1800 Michael Faraday Drive  
Reston, Virginia**

**Hosted By**



**Brotman | Winter | Fried**

*A Sage Communications Company*



## THE EVENT – FAST FACTS

What:	2017 South Atlantic Non-Qualifying Figure Skating Competition
Host Club:	Washington Figure Skating Club
Mgmt. Team:	Brotman   Winter   Fried Events
Dates:	September 29-October 2, 2016
Venue:	SkateQuest Reston, 1800 Michael Faraday Court, Reston, VA
Competition Chair:	Peter Tsai, Steve Winter
Chief Referees:	Najja Bracey, Patricia Lynch
Chief Accountant:	Jennifer Lyon

## SECTION 1 – DETAILS AND LOGISTICS

The 2017 SOUTH ATLANTIC NON-QUALIFYING FIGURE SKATING COMPETITION will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current (2017) rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

### ELIGIBILITY/TEST LEVEL:

**Test level:** Competition level is the highest test passed as of the entry deadline in the discipline in which the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event.

**Age restrictions/requirements:** Skaters entering open juvenile free skate events must be at least 14 years of age at the close of entries. Skaters entering beginner through pre-juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group.

**15 Aug 2016 Update:** The requirements for the Well-Balanced Free Skate Events (No Test – Adult events) were updated to reflect that vocals are permitted for all levels, not just pre-preliminary through intermediate. The requirements for Test Track Free Skate events were also updated to reflect that vocals are permitted for Test Track events. These changes are in accordance with Rule 4040 in the 2016-2017 US Figure Skating Rule Book. These changes are highlighted on page 7 and page 8 of this announcement.

**7 August 2016 Update: The accepted test levels for Pre-Juvenile and Juvenile/Open Juvenile Artistic and Showcase events were updated to include free dance tests (solo or partnered) as an allowable type of test to determine level at which to compete. These changes are boldfaced and highlighted in yellow on pages 18 and 19 of this document.**

#### **EVENT REGISTRATION:**

Registration for the Non-Qualifying Competition begins on Tuesday, July 5, 2016 and closes on September 1, 2016. Click [here](#) for a direct link to the Entryeeze registration page. Online registration through the sites listed above will be the only available method through which applicants can register. Late registration will be considered at the discretion of the chief referee.

#### **QUALIFICATION:**

The competition is open to all eligible skaters who are members in good standing with U.S. Figure Skating, Skate Canada or Learn to Skate USA (Basic Skills). The competition will be governed by the rules specified in the 2016-2017 U.S. Figure Skating Rule Book including new amended provisions passed at the 2016 Governing Council.

The local organizing committee reserves the right to limit the number of competitors in each flight and in each event, and to combine or divide groups. As soon as the schedule is available, it will be posted on our website, [www.sanqcompetition.com](http://www.sanqcompetition.com), and you will receive an email from the competition chair/s.

#### **EVENTS AND ENTRY FEES:**

All events will be judged using the 6.0 Majority Judging System.

Events to be offered include Compete USA (formerly Basic Skills) – Open Juvenile and Adult Free Skate events including Test Track, Compulsory Moves/Elements, Jumps, Spins and Showcase. All of the Adult events will be scheduled during the weekend.

Entry fees are as follows:

Beginner through Adult Free Skate, Compulsory Moves, Jumps, Spins and Showcase:

<u>1st Event</u>	<u>2nd Event and additional events</u>
\$95.00	\$60.00

Compete USA: Snowplow Sam – Free Skate 6 Basic Elements and Basic Program Events and Showcase:

<u>1st Event</u>	<u>2nd Event and additional events</u>
\$60.00	\$40.00

#### **REFUND POLICY:**

Entry fees are non-refundable after the September 9 entry deadline unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals. The online processing fees are not refundable. Checks returned for non-sufficient funds and contested credit card charges will be charged a \$25 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events. Notification of competition and practice ice times will be available by phone, email or mail, web.

#### **FACILITIES:**

The competition will take place at SkateQuest Reston, 1800 Michael Faraday Court - Reston, VA 20190 - 703.709.1010, <http://www.skatequest.com/> SkateQuest is a twin sheet indoor ice skating center in with a full service pro shop, café, and party rooms. All events will take place on the Olympic ice surface (200' x 100') with the NHL surface (200' x 85') available for practice ice.

Open year round, SkateQuest has been home to recreational skaters, figure skaters, and hockey players since 1993. Over the years, SkateQuest has emerged as an anchor in the Northern Virginia and Fairfax County communities, providing a safe healthy, and family oriented environment for the growth and prosperity of our emerging youth and athletes.

#### **FINAL ROUNDS:**

There will be final rounds for ALL Introductory, Test Track and Well-balanced Free Skate events having two or more flights. The number of skaters advancing to the Final Round will be determined by the number of entries received and will be posted at the registration desk and with the starting order postings.

#### **MUSIC:**

The official competition music on CD must be turned in at the registration table at the time of check-in and skaters should have a duplicate CD readily available rinkside. Music may be picked up at the registration table following each event. Every reasonable care will be taken, but the Washington Figure Skating Club cannot be responsible for CDs left at the end of the competition.

#### **LIABILITY:**

U.S. Figure Skating, Washington Figure Skating Club, and SkateQuest accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

#### **ON-SITE REGISTRATION:**

Registration will begin on September 29, 2016, two hours prior to first event and will run through the last event of the day. The registration table will be located in the rink lobby. Please register promptly upon arrival.

#### **PRACTICE ICE:**

Practice ice sessions can be purchased through [www.entryeeze.com](http://www.entryeeze.com). At the time of registration, two practice ice sessions for each event will be available to each skater.

Selection of date and time of these practice sessions will be made available after the close of registration. Additional practice ice will be made available ONLINE after the schedule is released. Starting on September 29, practice ice must be purchased in person at the **Practice Ice Office** at the facility.

When all schedules are finalized, an email will be sent with the start date and time for selection of reserved practice slots. The cost of each 20-minute practice session is **\$20.00**.

All practice sessions will take place on the NHL rink.

#### **AWARDS:**

Medals will be awarded for first, second, third and fourth place winners in each group, following both preliminary and final rounds. Award presentations will take place shortly after ratification of results, based on the schedule posted at the arena.

#### **ADMISSION TICKETS:**

Each competitor, one chaperone and one coach shall receive a complimentary credential allowing access to designated areas within the facilities. All other individuals are required to purchase admission passes. Single Day admission tickets can be purchased for \$5.00 and All Event tickets (allows admission to all practices and events) will be available for \$15.00. Please use the enclosed order form to pre-purchase tickets (Form E). One additional chaperon pass per skater is available at the cost of \$25.00.

## CHAPERONE POLICY:

1. Each competitor (at all levels) is entitled to designate one primary chaperone (parent or legal guardian over the age of 18) to receive a non-transferable complimentary chaperone credential for the competition. The credential does not provide access to reserved seating during competitive events at SkateQuest Reston.
2. A maximum of one additional chaperone credential (parent or legal guardian only) may be purchased for each competitor at a cost of \$25.00. This chaperone credential also does not provide access to reserved seating during the competition.
3. The designated chaperone, and the additional chaperone (if such a credential is purchased) shall be entitled entry to all public areas within the competition venue. They shall also be permitted reasonable access to participant to provide personal support (makeup, costume facilitation) and related services.
4. The competitor or competitor's parents are solely responsible for the designation of the competitor's chaperones. Only the competitor or parent may change the designation of chaperones. Changes can be made one time and ONLY in advance of the competition or by the deadline for competition registration.
5. Hospitality will not be offered to chaperones at any of the official venues or hotels.

## EVENT PROGRAMS, PINS & MERCHANDISE:

A limited number of program books and pins will be available at the competition. The prices will be \$8.00 per Non-qualifying program and \$8.00 per pin. If pre-ordered, the prices will be \$5.00 per Non-qualifying program and \$6.00 per pin. It is in your best interest to pre-order these items to ensure that you get them. These can be ordered online through the event website.

Skatewear and accessories, as well as competition branded event merchandise will also be available for pre-order as well as onsite at the competition. Please check the event website and the facility for additional information.

All items pre-ordered – programs, pins and merchandise – will be available for pick-up on-site at the registration desk at the time of check in.

## VENDORS:

A variety of vendors, including costume and boot vendors will be onsite during the competition. For a complete list of vendors attending, please check the event website at [www.sanqcompetition.com](http://www.sanqcompetition.com). The SkateQuest Pro Shop will be open during the event

## OFFICIAL NOTICES:

An official bulletin board will be maintained and posted in the lobby hallway near the stairwell leading to the entrance to the Olympic Rink. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes and/or additional information. Skaters are requested to arrive at least 45 minutes prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

## VIDEO AND PHOTOGRAPHY:

A professional video service and photographers will be available throughout the competition. Those interested in videotaping for personal use will be asked to use designated areas. There are NO electrical outlets available rinkside, and **tripods will NOT be permitted in the building. Flash photography is expressly prohibited inside the arena.**

## INFORMATION REGARDING COACHES:

U.S. Figure Skating Rule MR 5.11 Coach Registration

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member;

B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.

C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.

D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Basic Skills ONLY coaches - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – no exceptions. We strongly urge *all* coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without proper registration is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to:

<http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf>

#### **CONTACT INFO:**

If you have questions, please contact Steve Winter, Chairman of the Local Organizing Committee at [swinter@aboutbwf.com](mailto:swinter@aboutbwf.com) or 202-468-8100. For additional information, please visit the competition website at [www.sanqcompetition.com](http://www.sanqcompetition.com)

#### **TRAVEL AND LODGING:**

Working through our lodging partner, the Zenith Group, the South Atlantic Non-Qualifying Regional Competition has enlisted the participation of more than a dozen host hotels in close proximity to SkateQuest Reston, each of which has agreed to offer discounted rates and added amenities. To book your hotel accommodations, please contact Ken Broadbent at [kbroadbent@thezenithgrp.com](mailto:kbroadbent@thezenithgrp.com) or book through his website at [www.thezenithgrp.com](http://www.thezenithgrp.com). Accommodations are available across the full spectrum of needs and rates.

For those flying into Washington, Dulles International is the closest airport to SkateQuest (just seven miles and nine minutes away) while Reagan National is also reasonably accessible (23 miles and 32 minutes away). Washington, D.C. is also served by Thurgood Marshall / Baltimore-Washington International Airport, roughly 52 miles and one hour, 10 minutes away.

For visitors who don't wish to rent a car, SkateQuest Reston is conveniently located six-tenths of a mile away – just a short 10 minute walk -- from the Wiehle-Reston East Metro spot on the Washington Metropolitan Area Transit System's Silver Line.

# Competition Events

## INTRODUCTORY LEVELS FREE SKATE PROGRAM

### Format:

1. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
2. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, and/or skate up to one level higher.
3. Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position

LEVEL	JUMP ELEMENTS	SPINS	STEPS	QUALIFICATIONS
Beginner 1:40 MAX	Max 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front). Max 2 jump sequences Max 2 of any same jump	Max 2 spins: Two upright spins, no change of foot, no flying entry (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner 1:40 MAX	Max 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow and toe loop only. Max 2 jump combinations or sequences	Max 2 spins: Two upright spins, change of foot optional, no flying entry (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests

## WELL BALANCED FREE SKATE

### General Event Parameters:

1. Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non-qualifying competition.
2. Skaters will skate to the music of their choice. Vocal music is permitted **for all levels.**
3. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

Level	Highest USFS test passed but no higher	Time – minutes +/- 10 Seconds except where noted	All levels in accordance With USFS rule numbers
No Test	N/A	1:40 maximum	
Pre Preliminary	Pre Preliminary FS	1:40 maximum	4270
Preliminary	Preliminary	1:30	4260
Pre Juvenile	Pre Juvenile FS	2:00	4250
Open Juvenile	Juvenile FS	2:15	4240
Adult Pre-Bronze	Adult Pre-Bronze FS or Pre-Preliminary FS	1:40 maximum	4600

Adult Bronze	Adult Bronze FS or Preliminary FS	1:50 maximum	4590
Adult Silver	Adult Silver FS or as stated in 4580	2:10 maximum	4580
Adult Gold	Adult Gold FS or as stated in 4570	2:40 maximum	4570
Masters Intermediate-Novice	As stated in 4540	3:10 maximum	4540
Masters Junior-Senior	As stated in 4510	3:40 maximum	4510

## TEST TRACK FREE SKATE

Skaters may enter EITHER the test track free skate program or the well-balanced track free skate program but **NOT** both. Deductions **WILL** be made for skaters including technical elements not permitted in the event description. **Vocal music is permitted for all levels.**

LEVEL	JUMP ELEMENTS	SPINS	STEPS	QUALIFICATION
Pre-Preliminary 1:30 +/- 10 sec	Max 5 jump elements: <ul style="list-style-type: none"> <li>Jumps with not more than one-half rotation (front to back or back to front including half-loop)</li> <li>Single rotation jumps: Salchow, toe loop and loop only.</li> <li>Max 2 jump combinations or sequences</li> <li>Max 2 of any same type jump</li> </ul>	Max 2 spins: Two spins of a different nature, one position only, no change of foot, not flying entry. (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test
Preliminary 1:30 +/- 10 sec	Max 5 jump elements: <ul style="list-style-type: none"> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max 2 jump combinations or sequences</li> <li>Max 2 of any same type jump</li> </ul>	Max 2 spins: One spin in one position, no change of foot, no flying entry (Min 3 revs) and One consisting of a front scratch to back scratch, exit on spinning foot not mandatory (Min 3 revs on each foot).	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile Test 2:00 +/- 10 sec	Max 5 jump elements: Jumps with not more than one rotation (no Axels). Max 2 jump combinations or sequences Max 2 of any same type jump	Max 2 spins: One spin in one position, no change of foot (Min 3 revs) and One combination spin: forward camel spin to forward sit spin, change of foot optional (Min 6 revs combined in forward sit and camel positions). Spins may not fly	One step sequence fully utilizing ice surface.	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test



<p>Juvenile/Open Juvenile Time: 2:15 +/-10</p>	<p>Max 5 jump elements: Any single jumps with not more than 1 ½ rotations (Axel permitted) Max 2 jump combinations or sequences Max 2 of any same type jump</p>	<p>Max 2 spins: One spin in one position, no change of foot (Min 4 revs in position) and One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions, (Min 4 revs on each foot) Only solo spin may fly</p>	<p>One step sequence fully utilizing ice surface.</p>	<p>Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test</p>
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## COMPULSORY MOVES EVENTS

### General Parameters:

- To be skated on ½ ice
- Music is not allowed
- Elements may be performed only once

Level	Skating rules/standards	Time
Beginner	<ol style="list-style-type: none"> <li>1. Waltz jump</li> <li>2. ½ jump of choice</li> <li>3. Forward two-foot or one-foot spin, minimum three revolutions (free leg position optional)</li> <li>4. Forward or backward spiral</li> </ol>	1:15 max.
High Beginner	<ol style="list-style-type: none"> <li>1. Toe loop jump</li> <li>2. Salchow jump</li> <li>3. Forward scratch spin - minimum three revolutions</li> <li>4. Forward or backward spiral</li> </ol>	1:15 max.
No-Test	<ol style="list-style-type: none"> <li>1. Loop jump</li> <li>2. Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>3. Solo spin - sit <u>or</u> camel spin - minimum three revolutions</li> <li>4. Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.</li> </ol>	1:15 max.
Pre-Preliminary	<ol style="list-style-type: none"> <li>1. Single toe-loop</li> <li>2. Jump combination: single/single (no Axel)</li> <li>3. Sit spin or camel spin - minimum three revolutions</li> <li>4. Spiral sequence with one forward spiral and one backward spiral (any edge)</li> </ol>	1:15 max.
Preliminary	<ol style="list-style-type: none"> <li>1. Single Lutz</li> <li>2. Jump combination: single/single (may include Axel)</li> <li>3. Back upright spin - minimum three revolutions</li> <li>4. Forward inside spiral</li> </ol>	1:15 max.
Pre – Juvenile	<ol style="list-style-type: none"> <li>1. Single jump (may include Axel)</li> <li>2. Jump combination: single/single (may include Axel)</li> <li>3. Layback spin or camel spin - minimum three revolutions</li> <li>4. Step sequence – circular</li> </ol>	1:15 max.
Juvenile/Open Juvenile	<ol style="list-style-type: none"> <li>1. Single Axel</li> <li>2. Jump combination: single/single or double/single</li> <li>3. Layback spin or camel spin - minimum three revolutions</li> <li>4. Step sequence – circular</li> </ol>	1:15 max.
Adult Beginner	<ol style="list-style-type: none"> <li>1. Forward crossovers (Min. 5 consecutive)</li> <li>2. Waltz jump</li> <li>3. Two foot upright spin</li> <li>4. Forward spiral (any edge)</li> </ol>	1:15 max
Adult Pre-Bronze	<ol style="list-style-type: none"> <li>1. Backward crossovers (Min. 5 consecutive)</li> <li>2. Waltz jump</li> <li>3. Forward upright spin (Min. 3 revolutions)</li> <li>4. Forward outside spiral</li> </ol>	1:15 max
Adult Bronze	<ol style="list-style-type: none"> <li>1. Single Salchow</li> <li>2. Waltz jump – toe loop combination jump</li> <li>3. Sit spin (Min. 3 revolutions)</li> <li>4. Spiral sequence (Min. 2 spirals)</li> </ol>	1:15 max
Adult Silver	<ol style="list-style-type: none"> <li>1. Single loop</li> <li>2. Single/single jump combination</li> <li>3. Sit spin (Min. 3 revolutions)</li> <li>4. Straight line step sequence</li> </ol>	1:30 max

Adult Gold	<ol style="list-style-type: none"> <li>1. Single Lutz or Axel</li> <li>2. Single/single or single/double jump combination</li> <li>3. Camel spin (Min. 4 revolutions)</li> <li>4. Straight line step sequence</li> </ol>	1:30 max
Masters Intermediate/Novice	<ol style="list-style-type: none"> <li>1. Axel, double Salchow, double toe loop or double loop</li> <li>2. Jump combination (double/double, single/double or double/single) that may include double Salchow, double toe loop or double loop and any single jump including Axel</li> <li>3. Solo spin of skater's choice (Min 6 revolutions)</li> <li>4. Straight line step sequence</li> </ol>	2:00 max
Masters Junior/Senior	<ol style="list-style-type: none"> <li>1. Choice of any double jump</li> <li>2. Jump combination that may include any double jump</li> <li>3. Solo spin of skater's choice (Min 8 revolutions)</li> <li>4. Straight line step sequence</li> </ol>	2:00 max

## JUMPS

General event parameters:

1. Each jump may be attempted twice; the best attempt will be counted.
2. Pre-juvenile and lower will be skated  $\frac{1}{2}$  ice; Juvenile/Open Juvenile will be skated on full ice
3. Genders may be combined

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ol style="list-style-type: none"> <li>1. Waltz jump (from backward crossovers)</li> <li>2. <math>\frac{1}{2}</math> flip or <math>\frac{1}{2}</math> Lutz</li> <li>3. Single Salchow</li> </ol>
High Beginner	1:15 max.	<ol style="list-style-type: none"> <li>1. Waltz jump (from backward crossovers)</li> <li>2. Single Salchow</li> <li>3. Jump combination – Waltz jump-toe loop</li> </ol>
No Test	1:15 max.	<ol style="list-style-type: none"> <li>1. Single toe loop</li> <li>2. Single loop</li> <li>3. Jump combination – Any two <math>\frac{1}{2}</math> or single revolution jumps (no Axel)</li> </ol>
Pre – Preliminary	1:15 max.	<ol style="list-style-type: none"> <li>1. Single toe loop</li> <li>2. Single flip</li> <li>3. Jump combination - Any two <math>\frac{1}{2}</math> or single revolution jumps (no Axel)</li> </ol>
Preliminary	1:15 max.	<ol style="list-style-type: none"> <li>1. Single flip</li> <li>2. Single Lutz</li> <li>3. Jump combination – Any single jump + single loop (may be Axel)</li> </ol>
Pre – Juvenile	1:15 max.	<ol style="list-style-type: none"> <li>1. Single Axel</li> <li>2. Single or double jump</li> <li>3. Jump combination – single/single (no Axel)</li> </ol>
Juvenile/Open Juvenile	1:15 max.	<ol style="list-style-type: none"> <li>1. Single Axel</li> <li>2. Double Salchow</li> <li>3. Jump combination – single/single or double/single (no Axel)</li> </ol>
Adult Beginner	1:00 max	<ol style="list-style-type: none"> <li>1. Bunny Hop</li> <li>2. Mazurka or ballet jump</li> </ol>
Adult Pre-Bronze	1:00 max	<ol style="list-style-type: none"> <li>1. Waltz or toe loop jump</li> <li>2. <math>\frac{1}{2}</math> flip, <math>\frac{1}{2}</math> Lutz, or <math>\frac{1}{2}</math> loop</li> </ol>
Adult Bronze	1:00 max	<ol style="list-style-type: none"> <li>1. Single Salchow</li> <li>2. Single toe loop</li> <li>3. Any single jump + single toe loop combination (No Axels allowed)</li> </ol>

Adult Silver	1:15 max	1. Single flip 2. Single loop 3. Single/Single combination (Axel is permitted)
Adult Gold	1:15 max	1. Single Axel 2. Single Lutz 3. Single/single or single/double jump combination (may include any single jump, double toe loop or double Salchow)
Masters Intermediate/Novice	1:30 max	1. Axel 2. Double Salchow, double toe loop or double loop 3. Jump combination (double/double, single/double or double/single) that may include double Salchow, double toe loop or double loop and any single jump including Axel
Masters Junior/Senior	1:30 max	1. Double loop or double flip 2. Double Lutz 3. Jump combination that may include any double jump

## SPINS

General event parameters:

1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
2. All events are skated on half-ice.
3. Minimum number of revolutions are noted in parentheses.
4. Genders may be combined.

Level	Time	Skating rules / standards
Beginner	1:30 max.	1. Upright one-foot spin (3) 2. Upright two-foot spin (3) 3. Sit spin (3)
High Beginner	1:30 max.	1. Upright one-foot spin (3) 2. Upright two-foot spin (3) 3. Sit spin (3)
No Test	1:30 max.	1. Upright one-foot spin (3) 2. Upright two-foot spin (3) 3. Sit spin (3)
Pre – Preliminary	1:30 max.	1. Upright one-foot spin (3) 2. Upright back-scratch spin (3) 3. Sit spin (3)
Preliminary	1:30 max.	1. Forward scratch to back scratch spin (3) 2. Combination spin with no change of foot (4) 3. Sit spin (3)
Pre-Juvenile	1:30 max.	1. Forward scratch to back scratch spin (3) 2. Combination spin with no change of foot (4) 3. Camel spin (3)
Juvenile/Open Juvenile	1:30 max.	1. Sit spin (4) 2. Combination spin – change of foot; optional change of position (4 per foot) 3. Girls – layback spin (4); Boys – camel spin (4)
Adult Beginner	1:15 max	1. Pivot 2. Two-foot upright spin (2)
Adult Pre-Bronze	1:15 max	1. One-foot upright spin (3) 2. Two-foot upright spin (3)

Adult Bronze	1:15 max	<ol style="list-style-type: none"> <li>1. One-foot upright spin (4)</li> <li>2. One-foot back spin (3)</li> <li>3. Sit spin (3)</li> </ol>
Adult Silver	1:30 max	<ol style="list-style-type: none"> <li>1. Camel spin (3)</li> <li>2. Layback, sideways leaning or sit spin (4)</li> <li>3. Combination spin with at least one change of position, no change of foot (3)</li> </ol>
Adult Gold	1:30 max	<ol style="list-style-type: none"> <li>1. Solo spin, no change of foot (4)</li> <li>2. Second solo spin, different from the first; change of foot optional (4)</li> <li>3. Combination spin with only one change of foot and at least one change of position (4 each foot)</li> </ol>
Masters Intermediate/Novice	1:30 max	<ol style="list-style-type: none"> <li>1. Solo spin of skater's choice (Min 6 revolutions)</li> <li>2. Second solo spin, different from the first; change of foot optional (4). May have a flying entry</li> <li>3. Combination spin that may have more than one change of foot and at least one change of position (4 each foot)</li> </ol>
Masters Junior/Senior	1:30 max	<ol style="list-style-type: none"> <li>1. Solo spin of skater's choice (Min 8 revolutions)</li> <li>2. Solo spin with a flying entry</li> <li>3. Combination spin that may have more than one change of foot and at least one change of position (4 each foot). May have a flying entry.</li> </ol>

## COMPETE USA BASIC ELEMENTS (No Music)

Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the order listed below (no excessive connecting steps).

- To be skated on 1/3 to 1/2 ice.
- No music.
- **All elements must be skated in the order listed.**

Level	Time	Skating rules/standards
Snowplow Sam	1:00 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	1:00 max.	<ul style="list-style-type: none"> <li>• Forward two-foot glide and dip</li> <li>• Forward two-foot swizzles, 6-8 in a row</li> <li>• Beginning snowplow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	1:00 max.	<ul style="list-style-type: none"> <li>• Forward one-foot glide, either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two-foot turn in place, forward to backward</li> <li>• Backward two-foot swizzles, 6-8 in a row</li> </ul>
Basic 3	1:00 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one-foot glide, either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
Basic 4	1:00 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, 2-4 revolutions</li> <li>• Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
Basic 5	1:00 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, clockwise or counterclockwise</li> <li>• Backward crossovers, 4-6 consecutive, both directions</li> <li>• Advanced two-foot spin, 4-6 revolutions</li> <li>• Forward outside three-turn, right and left</li> <li>• Hockey stop</li> </ul>
Basic 6	1:00 max.	<ul style="list-style-type: none"> <li>• Forward inside three-turn, right and left</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line, right or left</li> <li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> <li>• T-stop, right or left</li> </ul>

## COMPETE USA BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. Vocal music is allowed.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	1:10 max.	<ul style="list-style-type: none"> <li>• Forward two-foot glide and dip</li> <li>• Forward two-foot swizzles, 6-8 in a row</li> <li>• Beginning snowplow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	1:10 max.	<ul style="list-style-type: none"> <li>• Forward one-foot glide, either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two-foot turn in place, forward to backward</li> <li>• Backward two-foot swizzles, 6-8 in a row</li> </ul>
Basic 3	1:10 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one-foot glide, either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
Basic 4	1:10 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, 2-4 revolutions</li> <li>• Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
Basic 5	1:10 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, clockwise or counterclockwise</li> <li>• Backward crossovers, 4-6 consecutive, both directions</li> <li>• Advanced two-foot spin, 4-6 revolutions</li> <li>• Forward outside three-turn, right and left</li> <li>• Hockey stop</li> </ul>
Basic 6	1:10 max.	<ul style="list-style-type: none"> <li>• Forward inside three-turn, right and left</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line, right or left</li> <li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> <li>• T-stop, right or left</li> </ul>

## COMPETE USA PRE-FREE SKATE –FREE SKATE 6 COMPULSORY EVENT (NO MUSIC)

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	<ul style="list-style-type: none"> <li>• Forward inside open Mohawk from a standstill position (R to L and L to R)</li> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka (Right and Left)</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:15 max	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Backward outside three-turns, right and left</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop jump</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:15 max	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Backward inside three-turns, right and left</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:15 max	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Waltz three-turns, clockwise and counterclockwise</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump-toe loop or Salchow-toe loop jump combination</li> </ul>
Free Skate 4	1:15 max	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half Loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:15 max	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz-loop jump combination</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:15 max	<ul style="list-style-type: none"> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Axel jump</li> </ul>



## COMPETE USA PRE-FREE SKATE – FREE SKATE 6 PROGRAM EVENT

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated.

Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	<ul style="list-style-type: none"> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka (Right and Left)</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:40 max	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop jump</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:40 max	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump-toe loop or Salchow-toe loop jump combination</li> </ul>
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half Loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz-loop jump combination</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Axel jump</li> </ul>

## ARTISTIC

Music is chosen by the skater and may include vocal music. Costume is the skater's choice (hats and capes are permitted but must remain on and cannot touch the ice). Skaters will be judged solely on the use and quality of edges, footwork, spirals, etc. as well as flow and expressing the rhythm and character of music. The skater may include jumps and spins to enhance the interpretation of the music. No jump higher than a double Lutz is permitted. Jumps and spins are judged on the quality, not the difficulty. Props are NOT permitted. Genders may be combined.

<b>Basic/Beginner:</b> Max 1:40 – Must not have passed any USFS Tests
<b>No Test/Pre Preliminary:</b> Max 1:40 – No higher than Pre Preliminary FS
<b>Preliminary/ Pre Juvenile:</b> Max 1:40 – minimum Preliminary and no higher than Pre Juvenile FS
<b>Juvenile/Open Juvenile:</b> Max 1:40 – minimum Juvenile FS <b>OR Juvenile Free Dance (Solo or Partnered)</b>
<b>Adult:</b> Max 1:40 minutes – must be at least 21 years old

## SHOWCASE – INDIVIDUAL AND TEAM EVENTS

Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions. Props and scenery ARE permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Cartwheels and round offs are not permitted. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

Note: Beginner through Pre-Preliminary levels do not qualify for National Showcase.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Levels may be combined or divided according to the number of entries. Genders may be combined.

### General event parameters:

1. Level will be determined by the highest free skate or dance (solo or partnered) test passed, as listed in the table below. Skaters may compete at the highest level they have passed, or skate up to one level higher.
2. The determination of level will be based upon test requirement at the entry deadline.
3. Current guidelines and procedures for non-qualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under "Programs" on the National Showcase page.

Individual Events:

1. Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
2. Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills

Team Events:

1. Duets: Theatrical/artistic performances by any competitors. Duets must compete at the highest test level of the two skaters

\*\* If you are interested in competing in a Mini Production Ensemble, Production Ensemble or Theatre on Ice events please contact the competition chair(s) directly.

Dramatic, Light and Duet Entertainment Levels:

Event	Elements	Qualifications	Time
Basic 1-6	Elements only from Basic 1-6 Curriculum	May not have passed any higher than Basic 6 level	1:00 max
Pre-Free Skate – Free Skate 6 / Beginner, High Beginner	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.-	May not have passed any official U.S. Figure Skating Free Skate tests	1:30 max
No Test/Pre-Preliminary/Adult Pre-Bronze	3 jump maximum. No Axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult Pre-Bronze Free Skate test.	1:30 max
Preliminary/Adult Bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate or Adult Bronze test.	1:40 max
Pre-Juvenile		<b>Must have passed Pre-Juvenile Free Skate but no higher than Juvenile Free Skate OR Juvenile Free Dance (Solo or Partnered)</b>	1:40 max
Juvenile/Open Juvenile		<b>Must have Passed EITHER Juvenile Free Skate OR Juvenile Free Dance (solo or partnered) but no higher than Intermediate Free Skate OR Intermediate Free Dance (solo or partnered)</b>	2:10 max
Adult Silver		Must have passed Adult Silver Free Skate or Pairs tests or not have passed any Pre-Gold Dance Test	1:40 max
Adult Gold	†	Must have passed Adult Gold Free Skate or not have completed Pre-Gold Dance	1:40 max
Adult Masters		Must meet the qualifications to compete Masters Intermediate/Novice or higher or not have completed the Pre-Gold Dance test	1:40 max

**2017 South Atlantic  
Non-Qualifying Championships**

**Event Program & Pin Pre-Order Form**

This form will allow you to purchase programs to BOTH the 2017 South Atlantic Regional Non-Qualifying Competition and the Qualifying Championships. The advance price for programs for the Non-Qualifying competition is \$5 (\$8 on-site) and the advance price for programs for the Qualifying Championships is \$10 (\$15 on-site).

The advance price for the 2017 South Atlantic Regional Championships Trading Pin is \$6 each (increasing to \$8 on-site).

Please order carefully. The competition will not offer refunds or exchange items. All advance orders will be distributed on-site at the Registration Desk. The competition will not mail programs or pins to competitors who do not pick up their advance purchases.

Competitor's Name \_\_\_\_\_ USFS # \_\_\_\_\_

Phone #: (Home) \_\_\_\_\_ (Cell) \_\_\_\_\_

E-Mail: \_\_\_\_\_

Number of Non-Qualifying Programs: \_\_\_\_\_ x \$ 5.00 = \_\_\_\_\_

Number of Qualifying Programs: \_\_\_\_\_ x \$10.00 = \_\_\_\_\_

Number of Trading Pins: \_\_\_\_\_ x \$ 6.00 = \_\_\_\_\_

Grand Total for Programs and Pins = \_\_\_\_\_

**ADVANCE ORDER DEADLINE: SEPTEMBER 1, 2016**

MAIL TO: BWF Events, 1651 Old Meadow Rd. #500 McLean, VA 22102

Checks payable to: BWF Events

## Non-Qualifying Championships

### Program Advertising Form

We invite you to show your support and/or your products and/or services by placing an ad in our official program books for the 2017 South Atlantic Regional Figure Skating Championships. We will actually produce TWO books – one for the Non-Qualifying Competition (which takes place Sept. 29 – Oct. 2 at SkateQuest Reston) and one for the Regional Championships (which takes place Oct. 5-9) at the Ashburn Ice House. You can purchase ads in either publication or both (and an ad in both publications comes with a 25% total discount).

Business Name: \_\_\_\_\_

Contact Name: \_\_\_\_\_

Phone Number: \_\_\_\_\_

Email: \_\_\_\_\_

Address: \_\_\_\_\_

Website: \_\_\_\_\_

Check the ad size you would like to run	Qual.	Non-Qual	Both
Inside Front Cover (7-3/8" x 9-1/2")	\$250.00	\$200.00	\$337.50
Inside Back Cover (7-3/8" x 9-1/2")	\$250.00	\$200.00	\$337.50
Outside Back Cover (8-1/4" x 11")	\$250.00	\$200.00	\$337.50
Full Page (7-3/8" x 9-1/2")	\$150.00	\$125.00	\$206.25
Half Page (Horiz 7-3/8" x 4-5/8")	\$100.00	\$75.00	\$131.25
Quarter- Page (Vert. 3-5/8" x 4-5/8")	\$75.00	\$50.00	\$93.75
Personal Message (20 words)	\$50.00	\$35.00	\$63.75

Personal Message 1 \_\_\_\_\_

Personal Message 2 \_\_\_\_\_

Please provide a color of B&W ad via email to [Brian.Bishop@aboutbwf.com](mailto:Brian.Bishop@aboutbwf.com) and return this form to the address below by the deadline

#### ORDER DEADLINE: SEPTEMBER 1, 2016

MAIL TO: BWF Events, 1651 Old Meadow Rd. #500 McLean, VA 22102

Checks payable to: BWF Events

**2017 South Atlantic  
Non-Qualifying Championships**

**Advance Ticket Purchase Form**

Tickets to the South Atlantic Regional Non-Qualifying Championships will be sold in advance and at the door. These tickets will be individually personalized and are non-transferable. Please include names to be imprinted onto the credentials. Pricing for the tickets are as follows:

Purchaser's Name \_\_\_\_\_

Phone #: (Home) \_\_\_\_\_ (Cell) \_\_\_\_\_

E-Mail: \_\_\_\_\_

Number of All Event Tickets: \_\_\_\_\_ x \$ 15.00 = \_\_\_\_\_

Number and Day of Daily Tickets \_\_\_\_\_ Thursday

\_\_\_\_\_ Friday

\_\_\_\_\_ Saturday

\_\_\_\_\_ Sunday

Total number of Daily Tickets: \_\_\_\_\_ x \$ 5.00 = \_\_\_\_\_

Grand Total for all Tickets = \_\_\_\_\_

Names on credentials \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**ADVANCE ORDER DEADLINE: SEPTEMBER 1, 2016**

MAIL TO: BWF Events, 1651 Old Meadow Rd. #500 McLean, VA 22102

Checks payable to: BWF Events